PATENT APPLICATION FEE DETERMINATION RECORD

`Effective October 1, 2003

10184841

CLAIMS AS FILED - PART I (Column 1) (Column 2)							_	SMALL ENTITY TYPE			OTHER THAN OR SMALL ENTITY		
TOTAL CLAIMS			. 1					RATE	.FEE] .	RATE	FEE	
FC	OR .		NUMBER FILED		NUMBER EXTRA			BASIC FEE	385.00	OR	BASIC FEE	770.00	
TC	TAL CHARGE	ABLE CLAIMS	minus 20=					X\$ 9=		OR	X\$18=		
INDEPENDENT CLAIMS "minus 3					= //			X43=	·	OR	X86=		
MULTIPLE DEPENDENT CLAIM PRESENT								+145=		OR	+290=		
* If the difference in column 1 is less than zero, enter "0" in column 2								TOTAL	495	OR	TOTAL		
CLAIMS AS AMENDED - PART II (Column 1) (Column 2) (Column 3)							<u>L</u> .	SMALL I	ENTITY	OR	OTHER SMALL		
AMENDMENT A	7-15-05	CLAIMS REMAINING AFTER AMENDMENT	•	HIĞHI NUME PREVIO PAID F	BER	PRESENT EXTRA		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE	
	Total	. 12	Minus	• 2	0	2		X\$ 9=	1	OR	X\$18=		
	Independent	NTATION OF M	Minus	*** C	CI AIM	<u> - </u>		X43=		OR	X86=	·	
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM								+145=		OR	+290=		
• (TOTAL ADDIT, FEE		OR	TOTAL ADDIT, FEE		
		(Column 1)	F	(Colum		(Column 3)				=	,		
AMENDMENT B		CLAIMS REMAINING AFTER AMENOMENT		HIGHE NUME PREVIO PAID F	ER USLY	PRESENT EXTRA		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE	
	Total	•	Minus	**				X\$ 9=		OR	X\$18=		
	Independent	•	Minus	***	<u> </u>	• .	11	X43=		OR	X86=		
	FINST PRESE	NTATION OF MU	LIPLE DEP	ENDEN	CLAIM		'	+145=		OR	+290=		
								TOTAL ODIT, FEE			TOTAL ADDIT, FEE		
		(Column 1)		(Colum	ın.5)	(Column 3)	•			•			
AMENDMENT C		CLAIMS REMAINING AFTER AMENDMENT		HIGHE NUMB PREVIOU PAID F	ST ER USLY	PRESENT EXTRA		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE	
	Total	•	Minus	**		n .		X\$ 9=	_	OR	X\$18=	•	
	Independent	•	Minus	***		8		X43=		OR	X86=		
	FIRȘT PRESE	NTATION OF MU	LTIPLE DEP	ENDENT	CLAIM		┞						
* If the entry in column 1 is less than the entry in column 2, write *0' in column 3.											+290= TOTAL		
***	***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." ADDIT. FEE												